Long Term Plan

Year 4

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
French	Phonetics lesson 2 (C) & Presenting Myself (I)	Family (I)	Goldilocks	Habitats (I)	Classroom (I)	My Home (I)
English	Non-fiction Unit 4.1 Wanted: Space Explorer! Fiction Unit 4.1 Christophe's Story	Live Unit 4.1 Sounds Spooky Poetry Unit 4.1 Creating Images	Non-fiction Unit 4.2 The Most Incredible Sport Letter Writing Young Engineering Competition	Live Unit 4.2 The Spiderwick Chronicles Word Detectives Year 4 Poetry Unit 4.2 Exploring Poetic Form	Non-fiction Unit 4.3 The Shang Dynasty of Ancient China Fiction Unit 4.3 The Iron Man	Poetry Unit 4.3 Exploring Poetic Language Live Unit 4.2 The Grand Tour
Science	What's that sound?	Looking At States	Teeth And Eating	Power it up	Living Things	The Big Build
Computing	Online Safety 4.2 Coding 4.1	Spreadsheet 4.3	Logo 4.5 Animation 4.6	Effective searching 4.7	Hardware investigators 4.8 Making Music 4.9	Writing for different audiences 4.4
PE	Football	Netball	Gymnastics	Ball Skills	Athletics	Tennis
History	Romans		Anglo Saxons and Scots		Crime and Punishment	
Geography		All Around the World		Somewhere to Settle		What's it like in N-U-L
Art (Twinkl LKS2)	A – Autumn Leaves		A - Bodies		A – Euro Art	
DT		A – Bread		A – Battery operated lights		A – Juggling Balls

Music	This Little	Pink Panther/	The Doot	Fanfare for	Global	Favourite
	Light of	Composing	Doot Song	the	Pentatonics	Song
	Mine	with Colour		Common	/ Just 3	
				Man / From	Notes	
				a Railway		
				Carriage		
RE	Bhudism	People of	Christianity	Food and	Pilgrimages	The Bible
		Faith		Fasting		
PSHE	Aiming High	Money	TEAM	Think	Digital	Sun Safety?
	2023	Matters	2023	Positive	Wellbeing	2023
	VIPs	2023	One World	2023	2023	Growing Up
		Safety First		Digital	Money	
				Wellbeing	Matters	
Maths	Number –	Measurement	Number –	Fractions	Decimals	Geometry –
	number and	– Area	Multiplication			angles and
	place value	Number –	and division	Decimals	Money	2D shapes
	Number –	multiplication	Measurement			Statistics
	addition and	and division	- Perimeter		Time	Position and
	subtraction					Direction